Bruno Kundwa

Experienced Software Engineer focused on building accessible products for the web and mobile.

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EXPERIENCE

Senior Front-End Engineer @Awesomity Global

Jan 2022 — March 2024 // Delft, Zuid-Holland - Full Time

- → Developed a Data collection system capturing business workflows and regulation compliance, enhancing companies' decision making capabilities.
- \rightarrow Authored comprehensive technical documentation, providing step by step walkthroughs.
- → Conduct code reviews for junior developers.

Web & Mobile Engineer @Montech Studios

Jan 2022 — May 2023 // United states - Contractor

- → Contributed to the improvement of existing internal UI components.
- \rightarrow Conducted professional briefing sessions with clients, outlining the latest developments in projects.
- ightarrow Conducted code reviews and weekly technical presentations to the rest of the team.

Front-End Engineer @Awesomity Lab

Sept 2021 — Sept 2022 // Kigali, Rwanda- Full Time

ightarrow Introduced the usage of tailwindCSS framework resulting in a substantial enhancement of our team's efficiency in constructing scalable user interfaces and delivering superior user experiences.

Full-Stack Engineer @Techenfold

Jun 2020 — Aug 2021 // Germany - Full time

- → Converted an early stage client's website into NextJs framework that increased client's website performance and speed by 40%.
- → Emphasized the usage of wireframing and prototyping using Figma.
- → Engineered a set of API endpoints to facilitate data communication.
- \rightarrow Conducted performance enhancements by optimizing the efficiency of existing database queries.

Engineering Apprentice @Andela

Jan 2020 — Sep 2020 // Kigali-Rwanda - Full time

- → Writen unit and integration tests for both Frontend and Backend..
- → Developed my first fullstack personal portfolio as a web developer.
- → Participated in weekly team project presentations to technical managers.
- → Made research on world class technologies used in web development.

SKILLS

Programming Languages —

JavaScript (ES2015+), TypeScript, HTML, CSS, Sass, GraphQL..

Libraries & Frameworks —

React, React Native, NextJs, Node.js, Express Js, Tailwind CSS, Ant design, Apollo Client, Auth0, Framer Motion

Tools & Platforms —

Git, Github, GitLab, BitBucket, Webpack, Vercel, Docker, Firebase, Hasura, Auth0, Heroku

Design —

Figma, Photoshop.

CERTIFICATIONS

Andela Technical Leadership

Sept 2020 // Andela Kigali-Rwanda

Web development Bootcamp

Nov 2019 // Udemy App Brewery

EDUCATION

University of Kigali

Jan 2022 - Present // Kigali-Rwanda Bachelors in information and Technology.

Free Code Camp

March 2020 // Kigali-Rwanda Responsive web design, Data structures and Algorithms in Javascript.